

Deep Lexical Semantics, Case, Constructions, and FrameNet

Jerry R. Hobbs

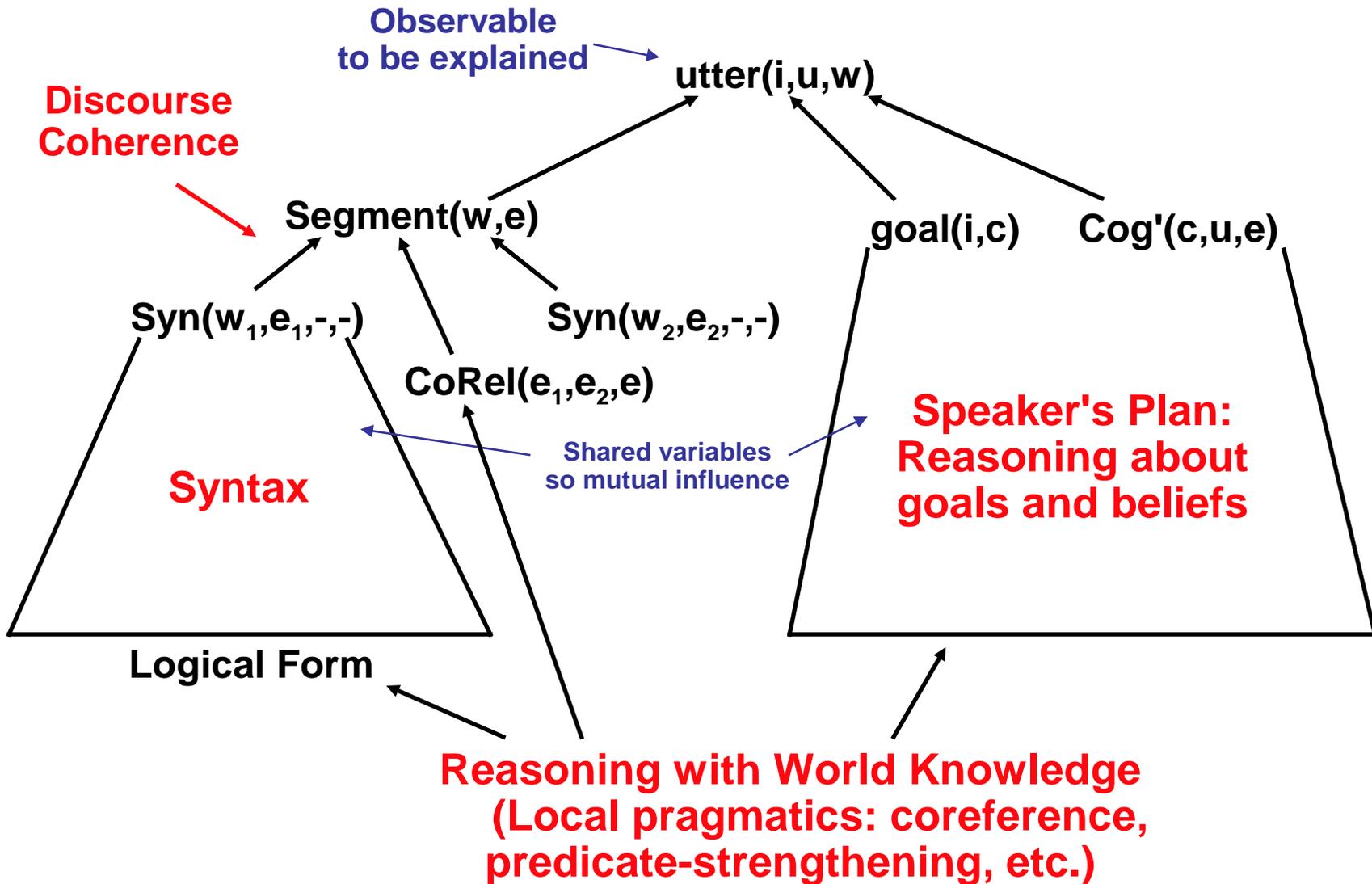
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Marina del Rey, CA

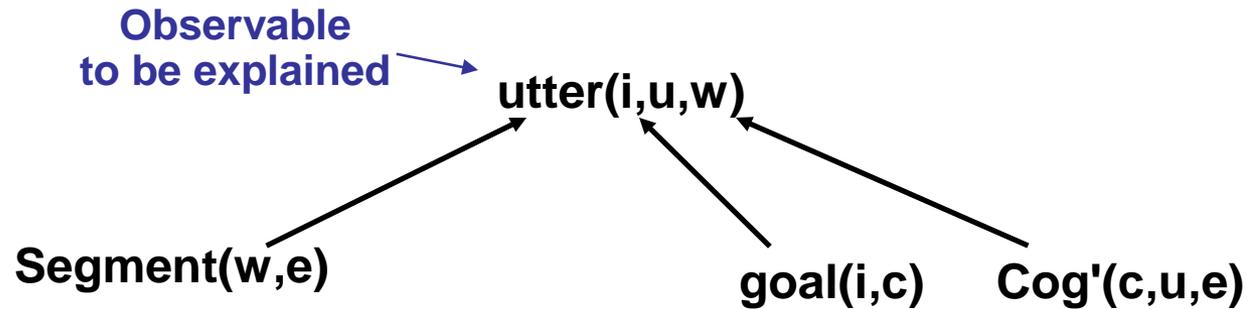
Outline

- 1. Deep Lexical Semantics**
- 2. Case**
- 3. Constructions**
- 4. FrameNet**

The Big Picture

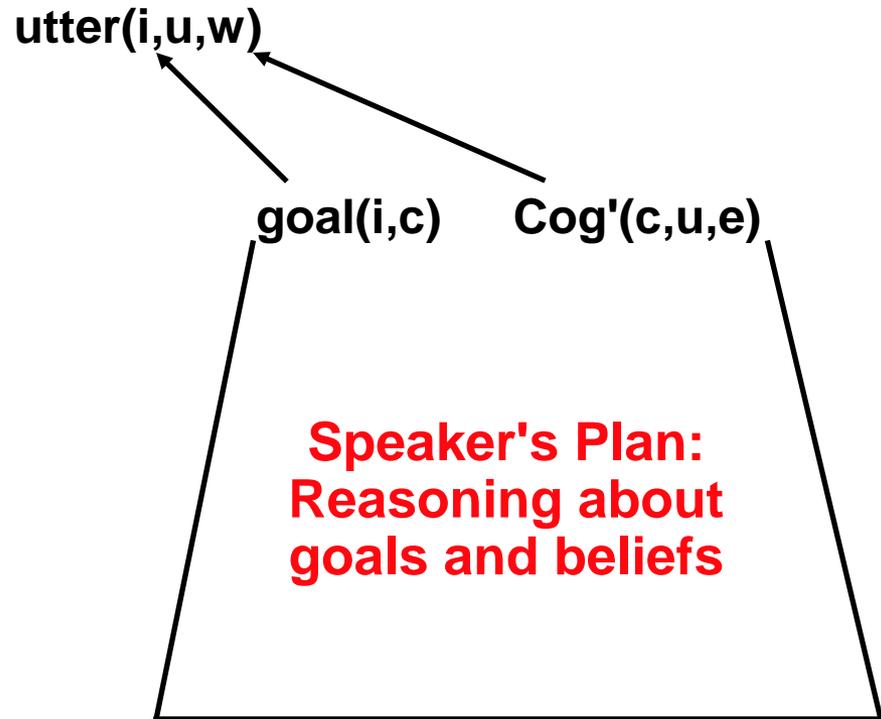


The Big Picture



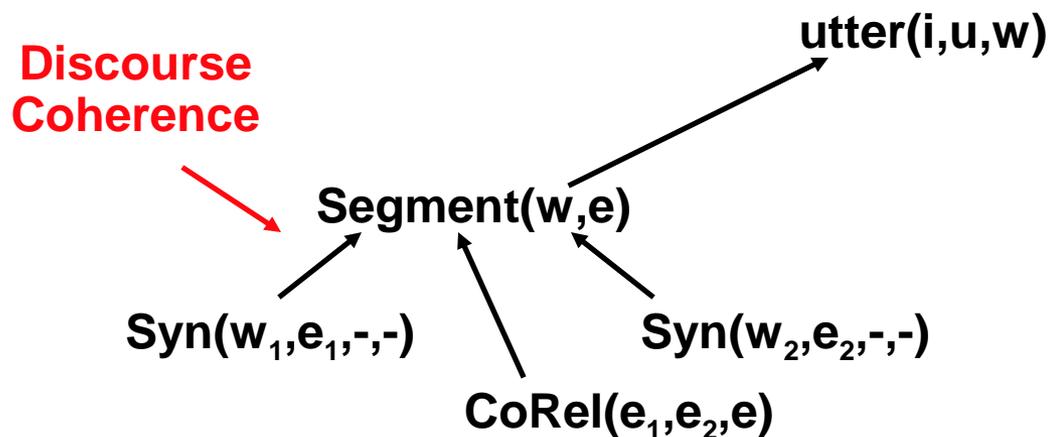
Utterance is an intentional act, intended to cause the hearer u to think about the conventional meaning e of string of words w .

The Big Picture



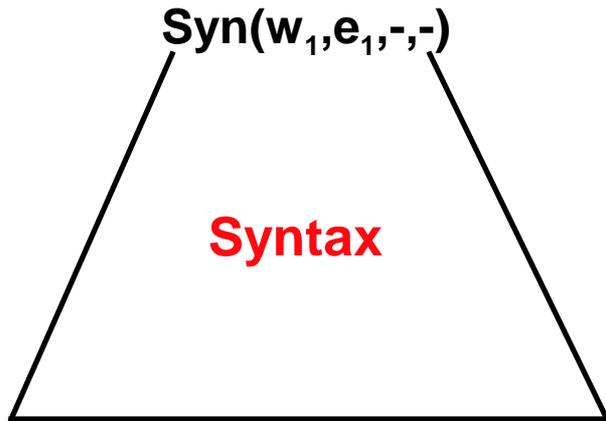
Pragmatics: Explain why speaker i wants to convey information e

The Big Picture



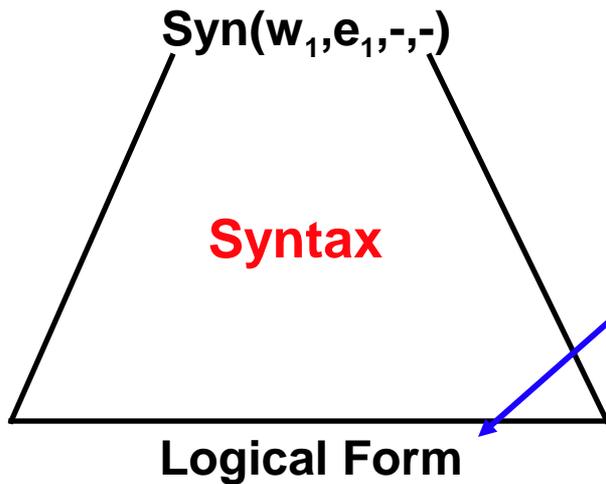
**Explain adjacency
of discourse segments
as conveying
coherence relations**

The Big Picture



**Syntax is
the explanation of adjacency
as
predicate-argument relations**

The Big Picture

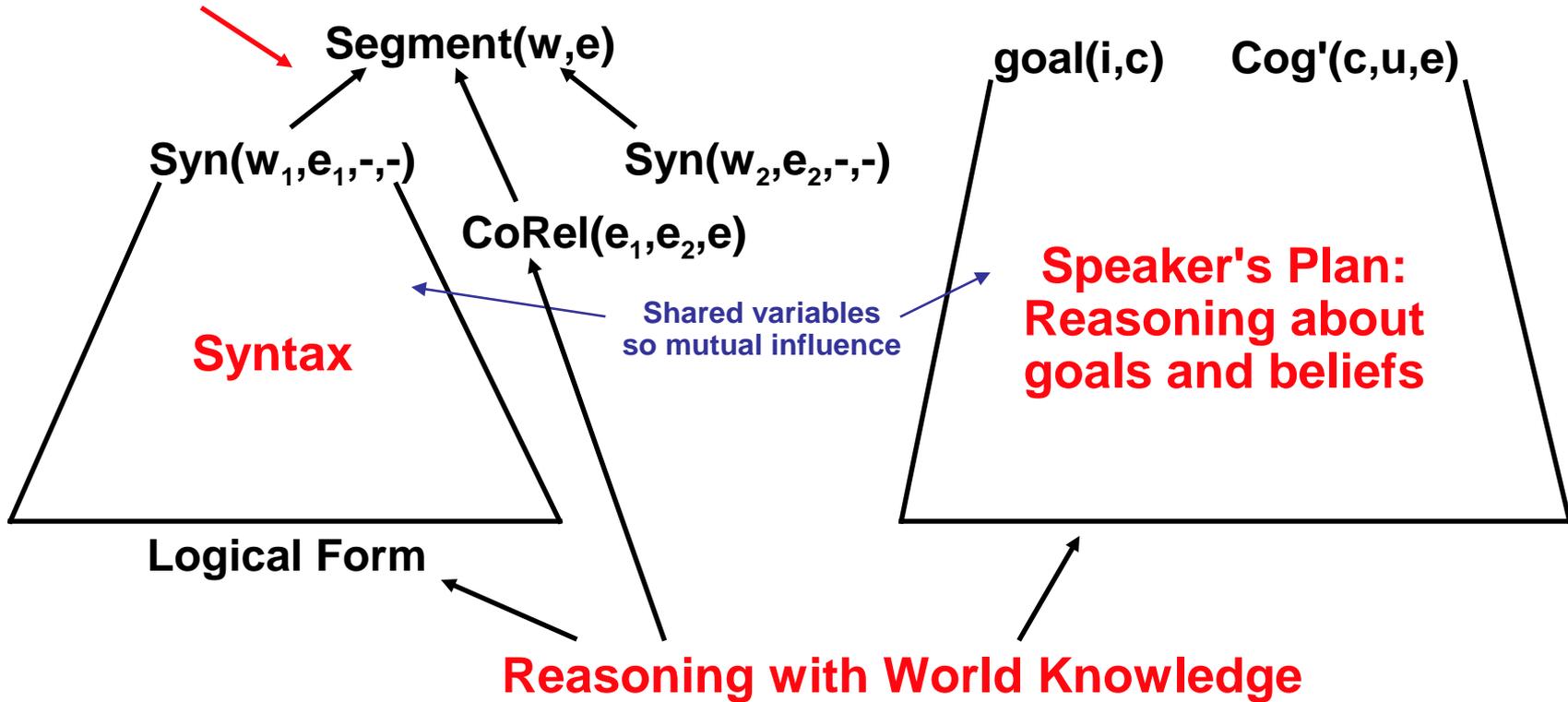


The best explanation of the occurrence of individual words is that they are intended to convey their conventional meanings.

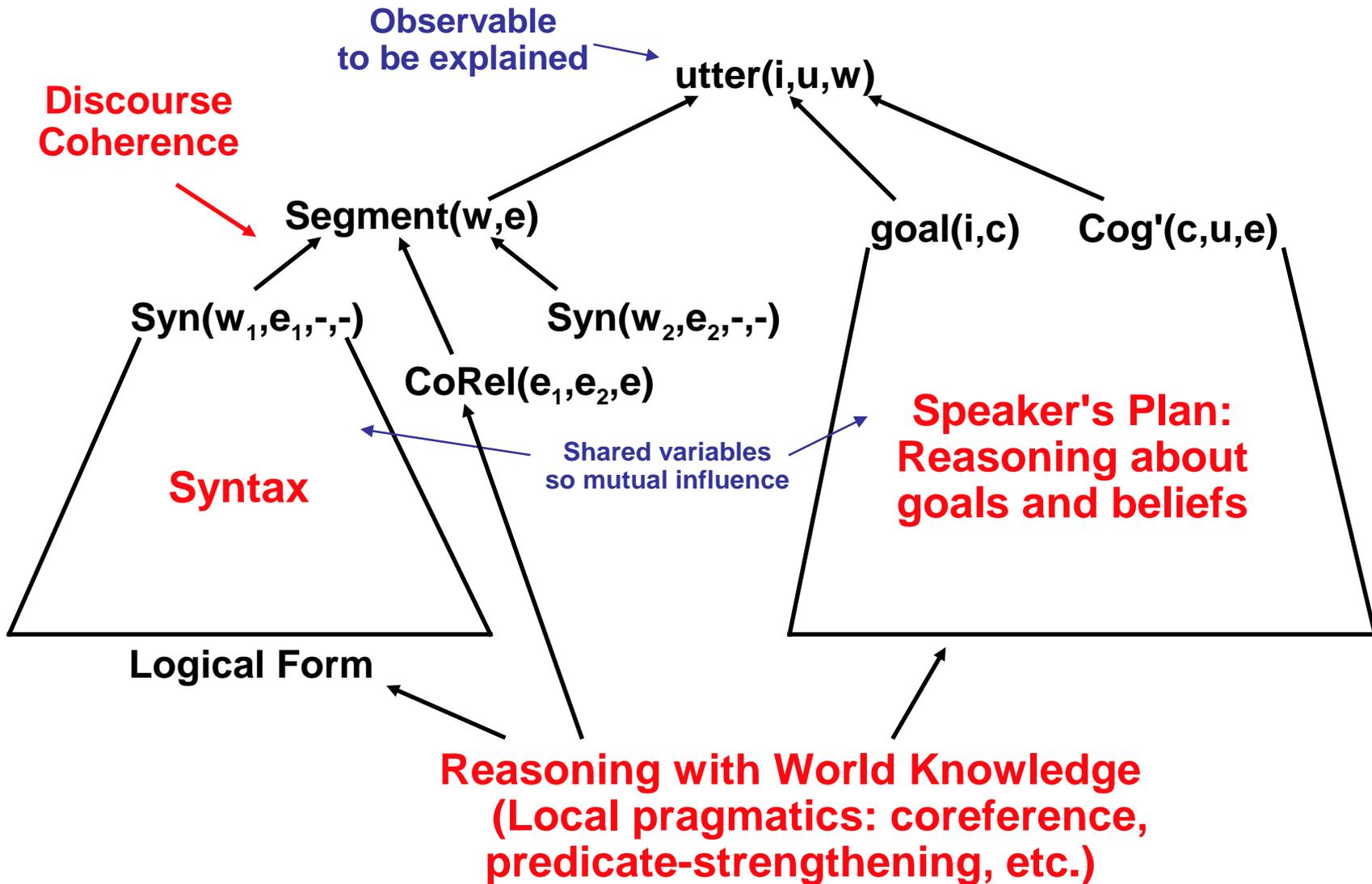
The Big Picture

**Discourse
Coherence**

The best explanation
of the logical form
usually solves problems of
coreference, predicate-strengthening, etc.



The Big Picture



Representation

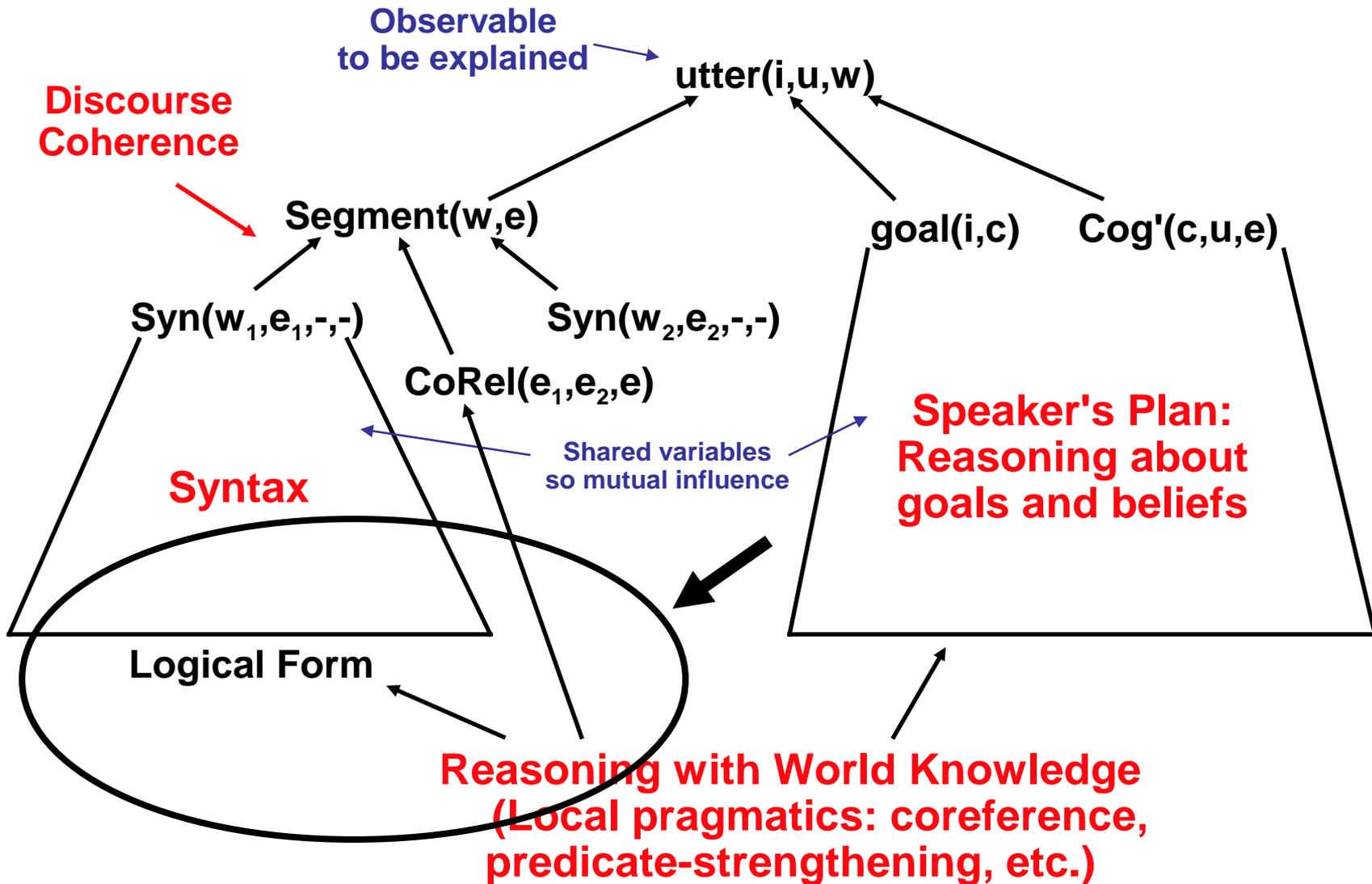
We need a common representation scheme for all these levels:

Ontologically promiscuous first-order logic



**Reify states and events (eventualities)
for scope-free logical forms,
representational adequacy, etc.**

Zoom In



“Levels” of Processing

Syntax and Compositional Semantics:

S --> NP VP

$\text{Syn}(w_1, x, N, -, -, -, -)$ & $\text{Syn}(w_2, e, V, x, N, -, -, -)$
--> $\text{Syn}(w_1 w_2, e, V, -, -, -, -)$

Syn is specialization of **mean**

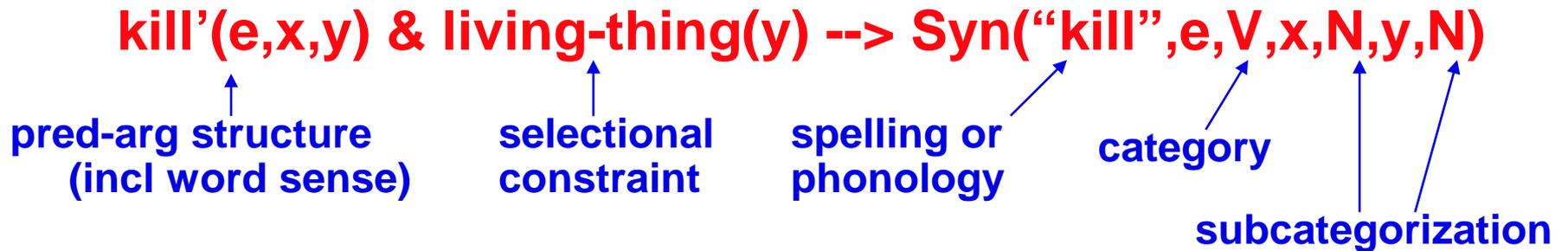
$\text{Syn}(w_2, e, V, x, N, -, -, -)$ says string or VP w_2 describes situation e provided an NP subject describing x can be found in the right place

The rule says if w_1 is an NP describing x and w_2 is a VP describing e (if it had a subject x), then the concatenation $w_1 w_2$ describes e (and doesn't need a subject)

HPSG converted into FOL

“Levels” of Processing

Lexical Axioms:



Generative Semantics Revisited

Lexical Decomposition:

$\text{kill}(x,y) \leftrightarrow \text{cause}(x, \text{become}(\text{not}(\text{alive}(y))))$

$\text{kill}'(e_1,x,y) \leftrightarrow \text{cause}'(e_1,x,e_2) \ \& \ \text{changeTo}'(e_2,e_3)$
 $\quad \quad \quad \& \ \text{not}'(e_3,e_4) \ \& \ \text{alive}'(e_4,y)$

Need this to understand:

**My roommate killed all my plants.
He didn't water them once while I was gone.**

“Levels” of Processing

Lexical Decomposition:

cause'(e,x,become(not(alive(y)))) <--> kill'(e,x,y)

Core Theories:

water --> nourish; enable(nourish,alive)

“Levels” of Processing

Syntax and Compositional Semantics:

S --> NP VP

$\text{Syn}(w_1, x, N, -, -, -, -)$ & $\text{Syn}(w_2, e, V, x, N, -, -, -)$
--> $\text{Syn}(w_1 w_2, e, V, -, -, -, -)$

Lexical Axioms:

$\text{kill}'(e, x, y)$ & $\text{living-thing}(y)$ --> $\text{Syn}(\text{“kill”}, e, V, x, N, y, N)$

pred-arg structure
(incl word sense)

selectional
constraint

spelling or
phonology

category

subcategorization

Lexical Decomposition:

$\text{cause}'(e, x, \text{become}(\text{not}(\text{alive}(y))))$ <--> $\text{kill}'(e, x, y)$

Core Theories:

water --> nourish; enable(nourish, alive)

A Sentence Interpreted

Syntax:

Syn("My roommate killed my plant.",e,-,-)

Syn("My roommate",x,-,-)

Syn("killed my plant.",e,x,-)

He didn't water them.

roommate(x,i)

Syn("killed",e,x,y)

Syn("my plant.",y,-,-)

Lexical Axioms:

kill'(e,x,y)

plant(y)

Lexical Decomposition:

cause(x,become(not(alive(y))))

cause(not(nourish(x,y)),not(alive(y)))

Core Theories:

cause(not(water(x,y)),not(nourish(x,y)))



Outline

1. Deep Lexical Semantics
2. Case
3. Constructions
4. FrameNet

The Case for Case

The relations between predicates and arguments can be classified into a small number of categories.

Fillmore's original list:

Agentive

Instrumental

Dative

Factitive

Locative

Objective

Comitative

Benefactive

This proposal had a huge appeal among computational linguists; many lists developed, e.g., **Source, Goal, (Inanimate) Cause, Time, etc.**

Case and Lexical Decomposition

Chris moved the flower pots from the front yard
to the back yard with a wheelbarrow.

$\text{cause}'(e_1, c, e_2) \ \& \ p'(e_2, w) \ \& \ \text{cause}'(e_3, e_2, e_4)$
 $\ \& \ \text{change}'(e_4, e_5, e_6) \ \& \ \text{at}'(e_5, p, f) \ \& \ \text{at}'(e_6, p, b)$

**c causes an event involving w, which causes
a change from p being at f to p being at b**

Case and Lexical Decomposition

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Agent:
the entity initiating
a causal chain

Instrument:
an entity mediating
a causal chain

Object:
(Patient, Theme)
entity undergoing
change of state
or location

Source:
beginning of
the change

Goal:
end of
the change

Variations

Agent vs. Instrument (vs. Cause):

The tornado destroyed the barn.

Dative vs. Object:

+animate vs. -animate

Comitative:

cause'(e1, {c,d}, e2) &

Problem

These standard cases or semantic roles seem appropriate exactly insofar as the verb decomposes into a pattern resembling that of “move”.

“X lets Y Verb”: What is X? Agent?

$\text{not}'(e_1, e_2) \ \& \ \text{cause}'(e_2, x, e_3) \ \& \ \text{not}'(e_3, e_4)$

x is the entity that *doesn't* initiate a causal chain

“X outnumbered Y”: What are X and Y? (Patient and Locative?)

==> In FrameNet case labels are idiosyncratic and only mnemonics

Me: Forget the case labels; do the decomposition

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Constructions

A linguistic pattern whose meaning or function is not strictly predictable from the rules of compositional semantics and from the lexical semantics of its parts

The majority:

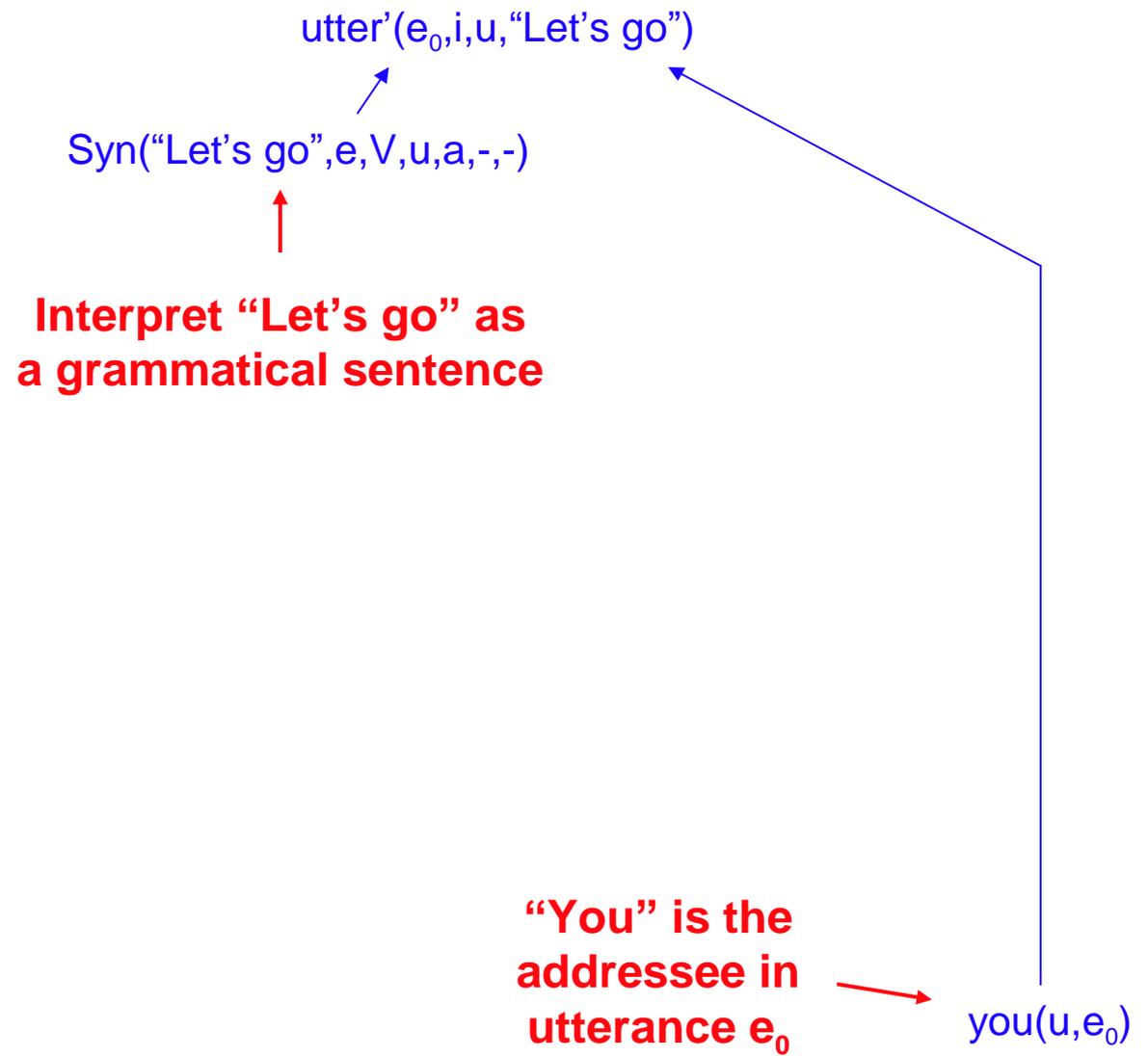
A linguistic pattern whose conventionalized meaning or function is among the possible interpretations generated from the rules of compositional semantics and from the lexical semantics of its parts (its motivation), but would not necessarily be chosen as the correct interpretation without the convention

“Let’s”

**“Let us go.”: You and I should go together. [stilted]
You should release us. [victims to kidnapper]**

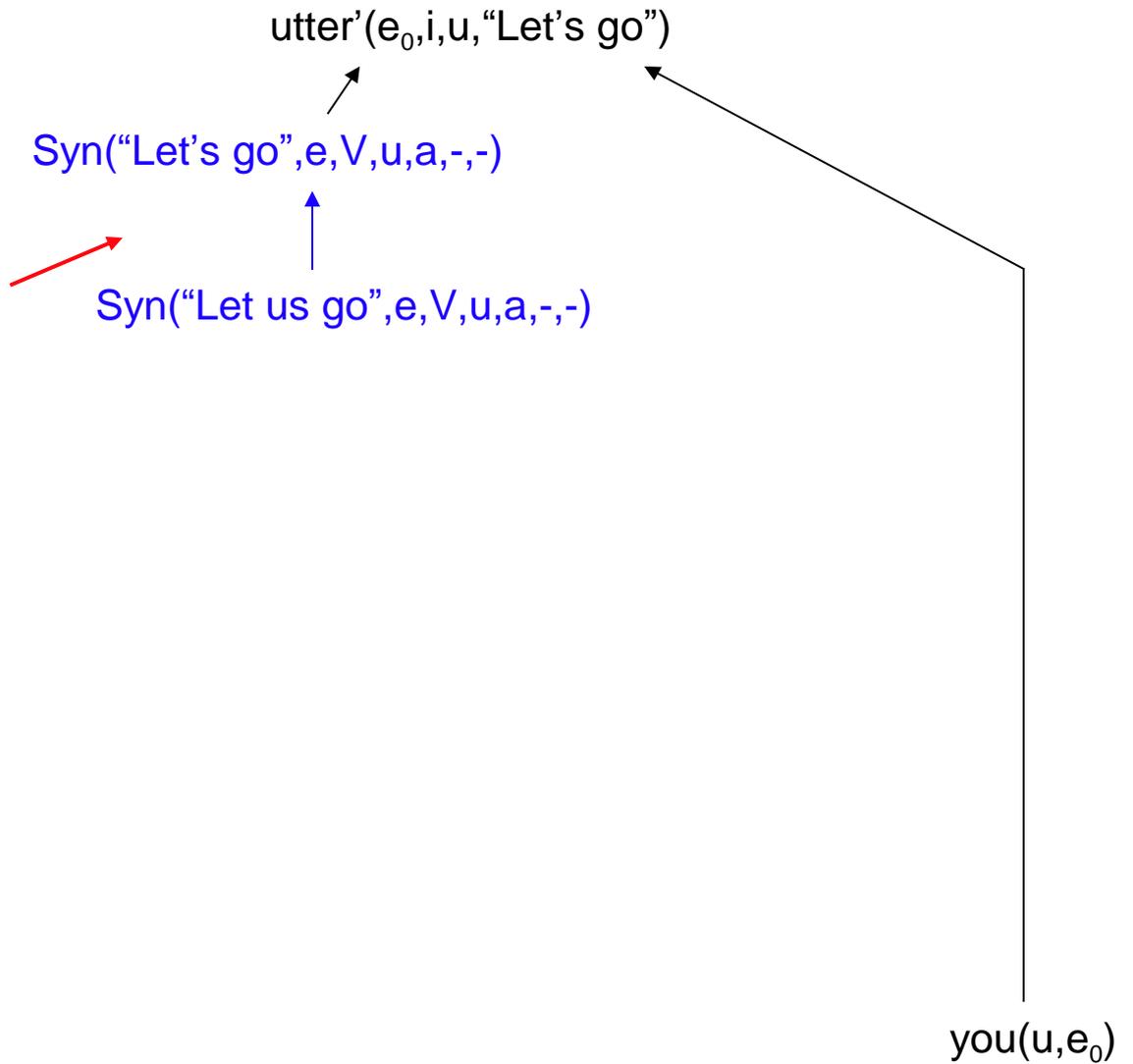
“Let’s go.”: You and I should go together.

“Let’s”

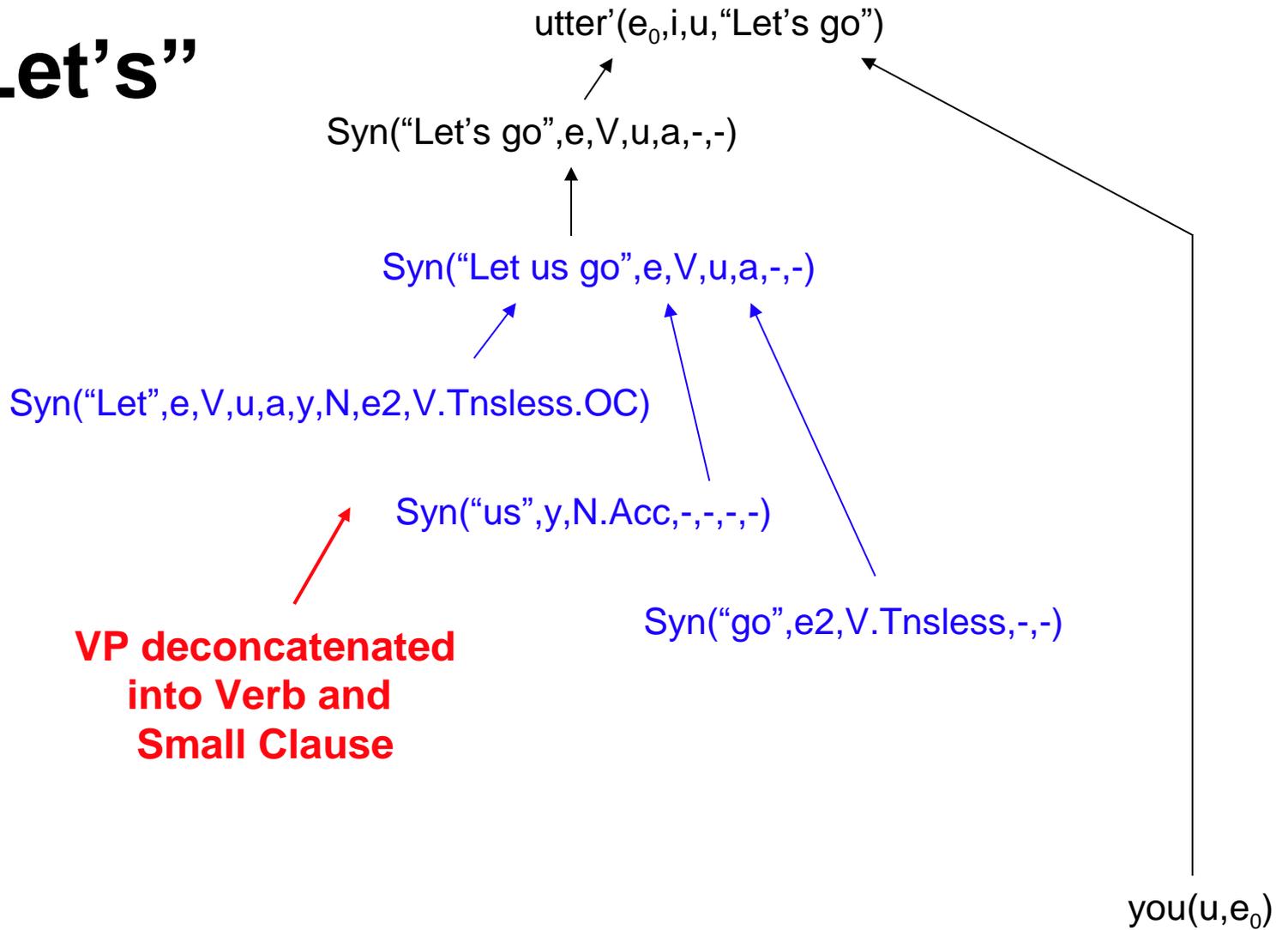


“Let’s”

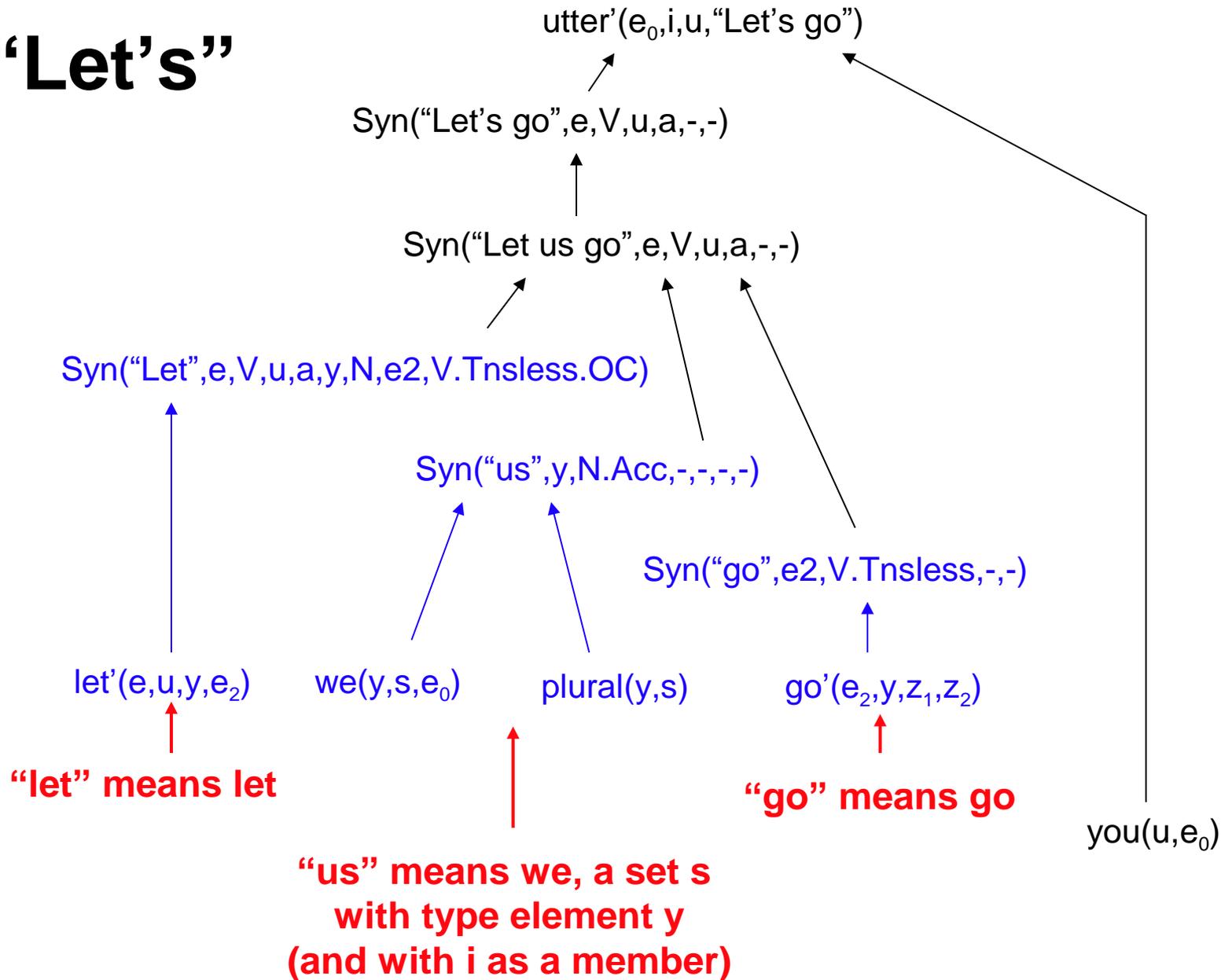
**Contraction
expanded**



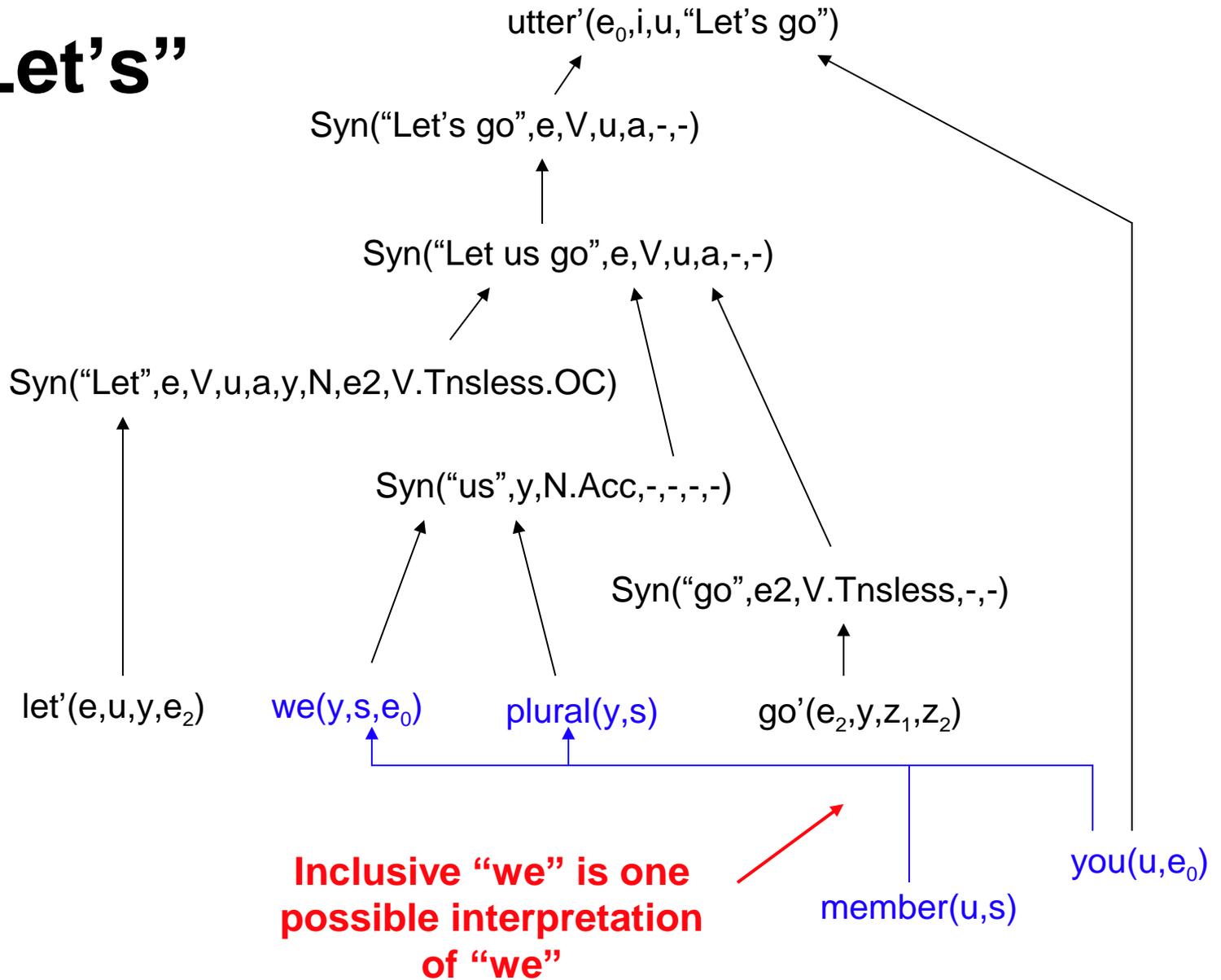
“Let’s”



“Let’s”

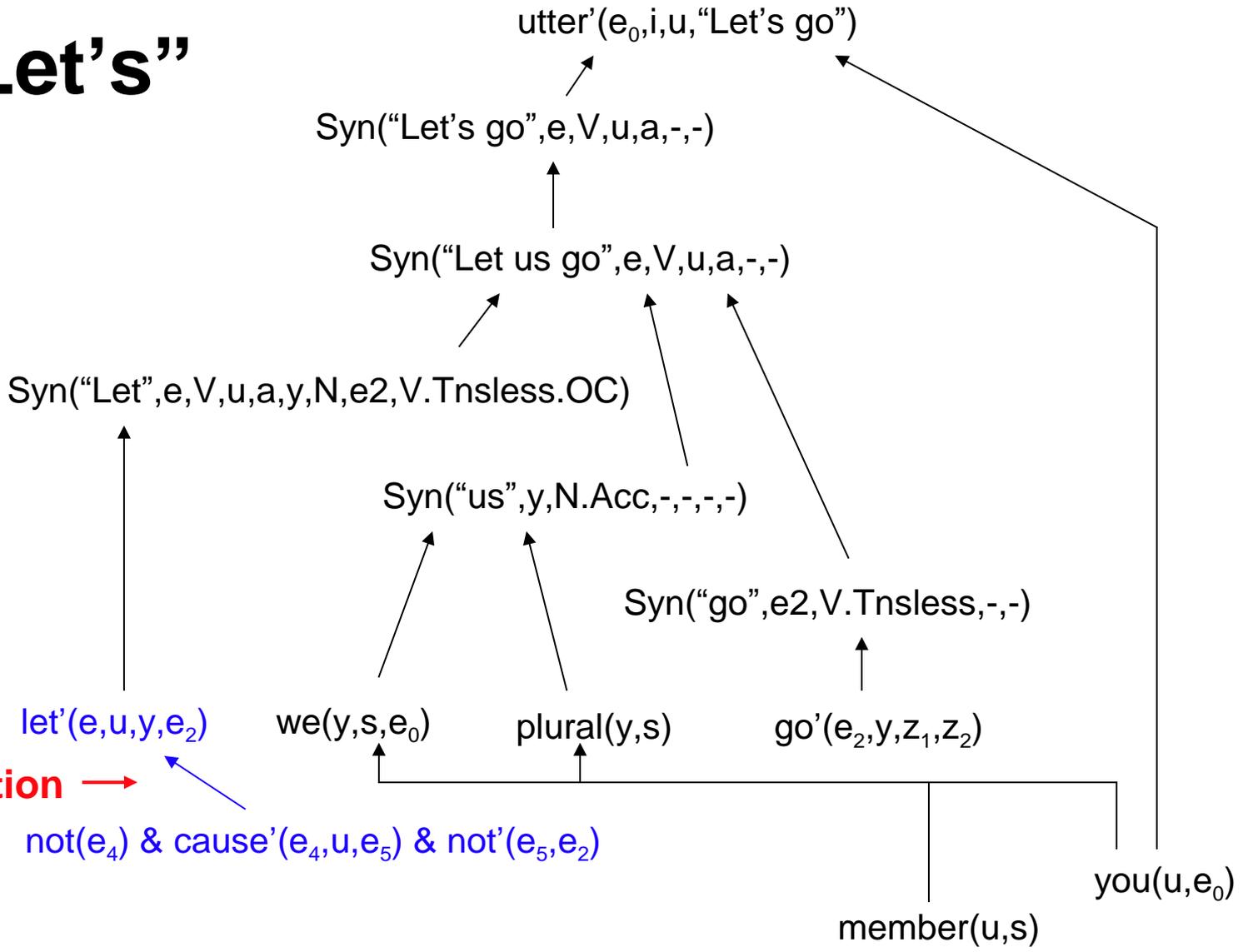


“Let’s”

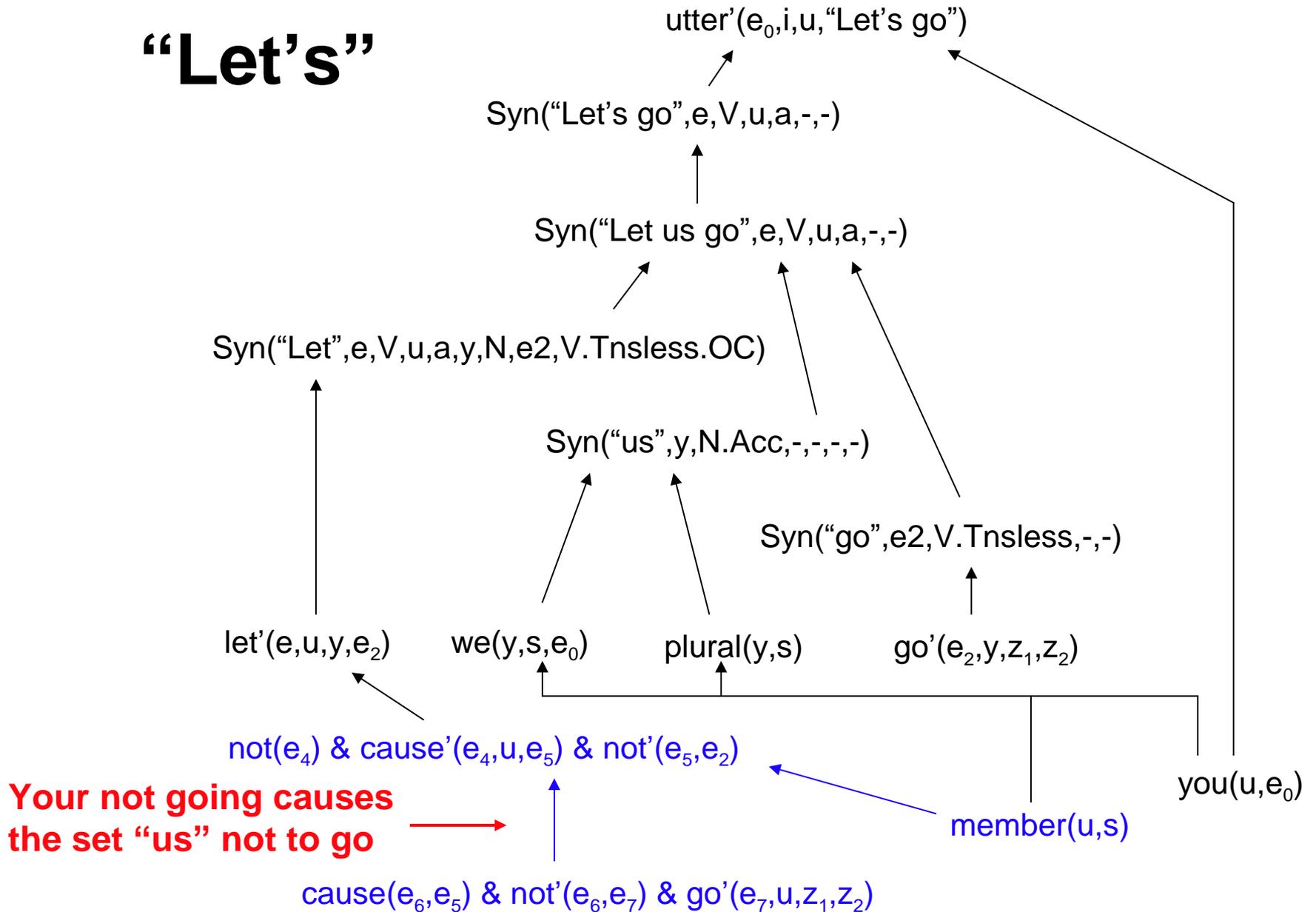


“Let’s”

Lexical decomposition of “let” →

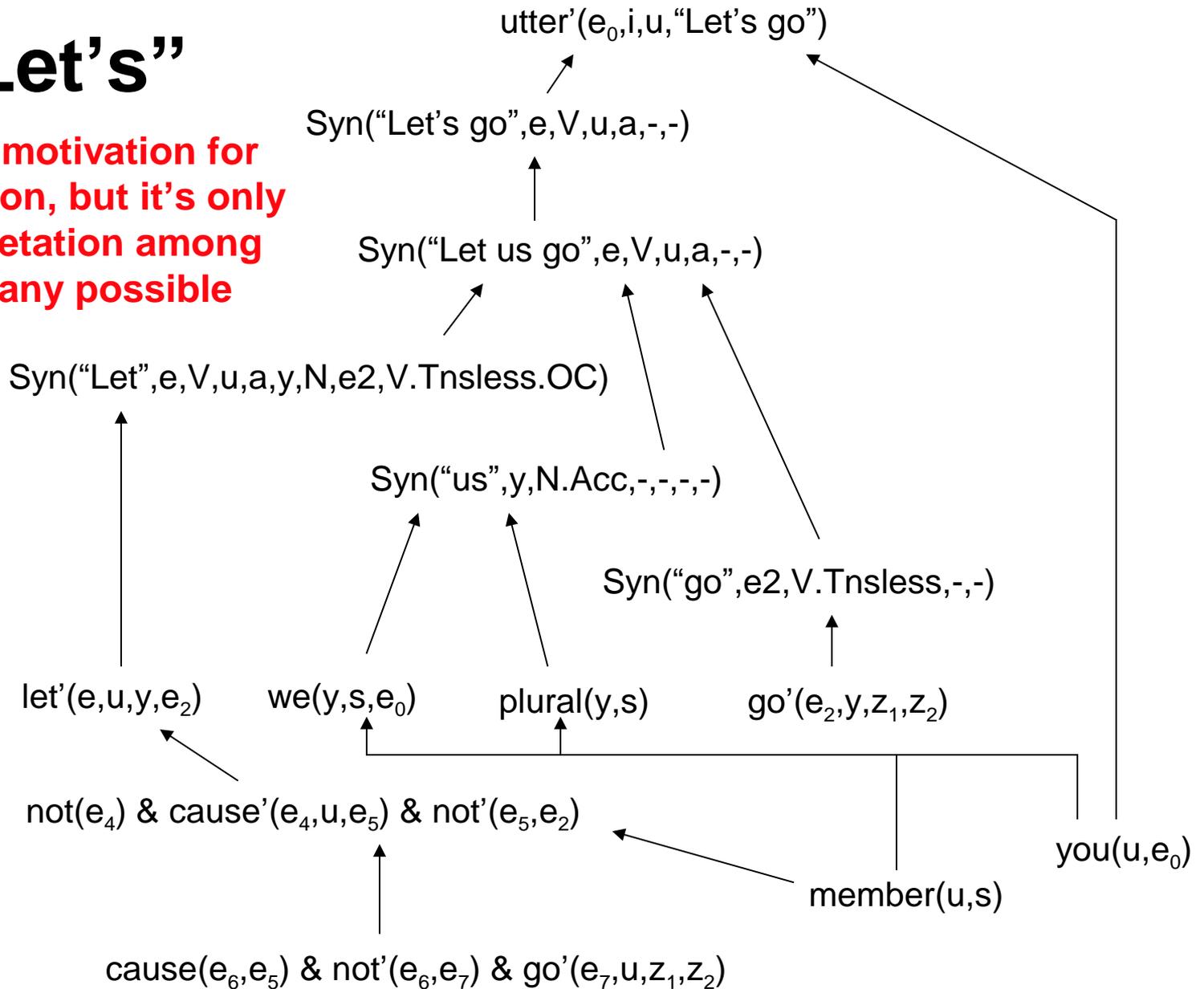


“Let’s”



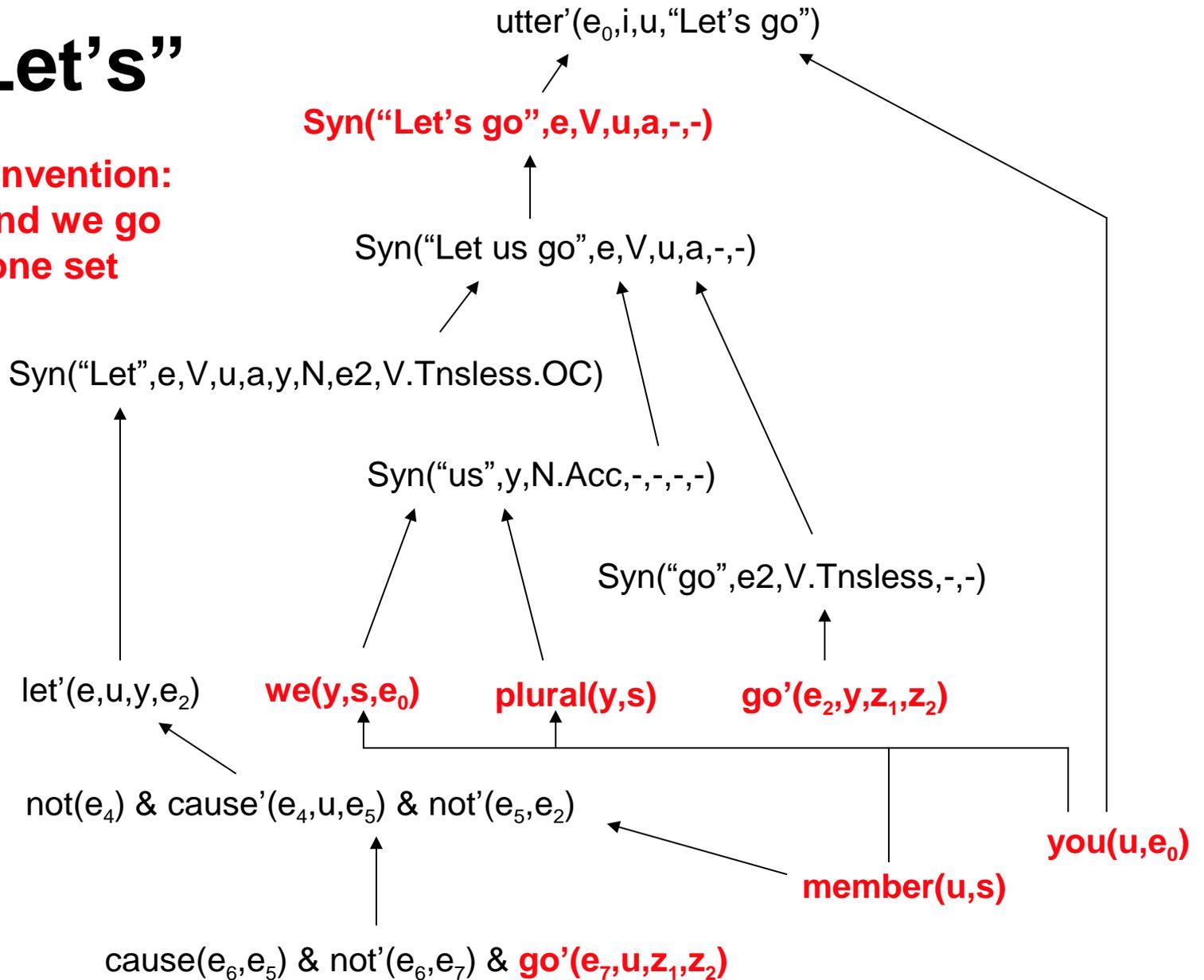
“Let’s”

This is the motivation for the convention, but it’s only one interpretation among many possible



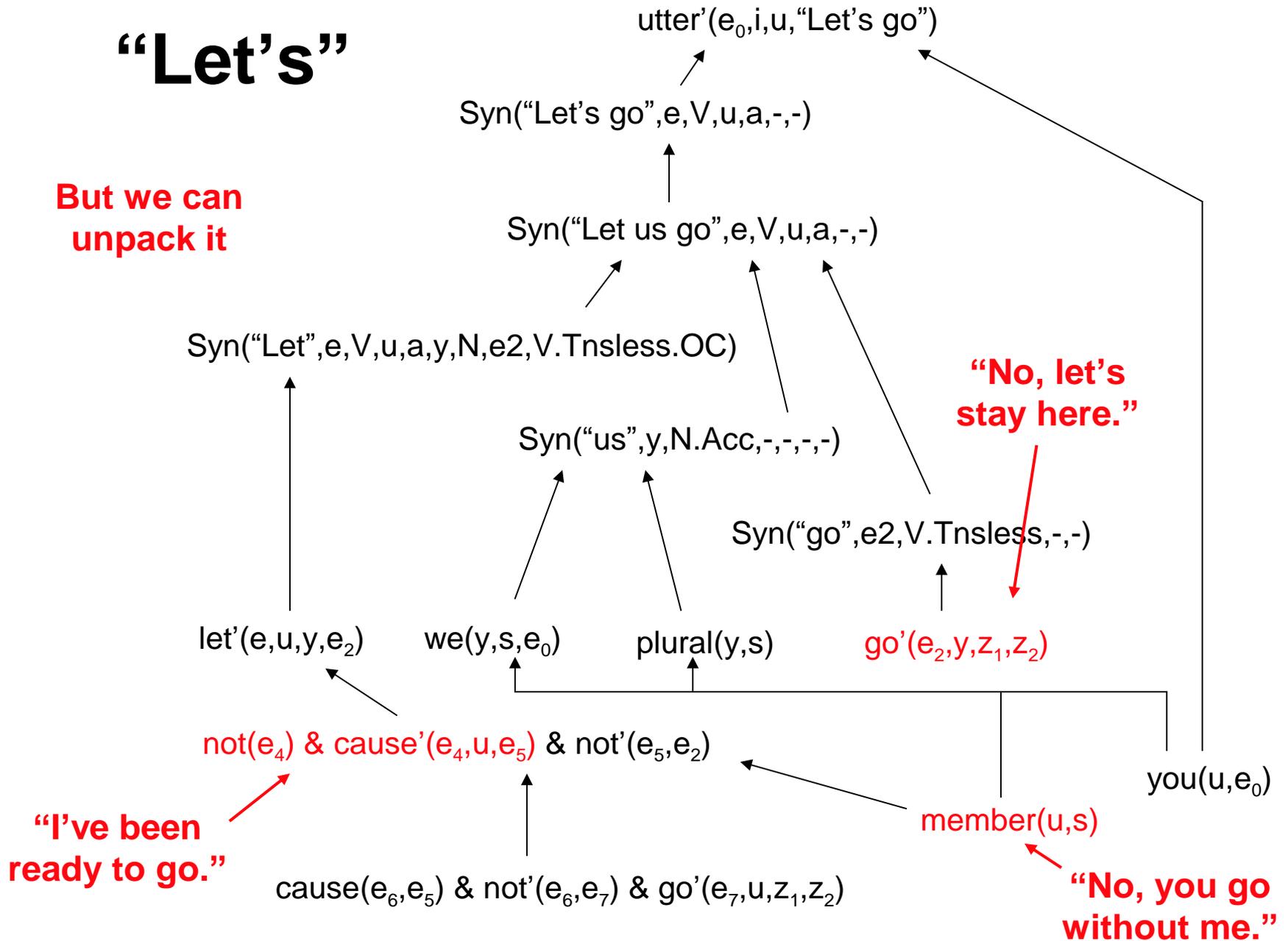
“Let’s”

The convention:
You and we go
as one set



“Let’s”

But we can
unpack it



“Let Alone”

“let” means not-cause-not

“let” subcategorizes for small clauses

“alone” means not part of some larger structure

Let that dog alone. It’s vicious:

Don’t cause the dog to be not alone by interacting with it.

Let “general” alone. He didn’t make colonel:

Don’t cause “general” to be not alone by entering it into the conversational record

Invert NP and Pred in small clause:

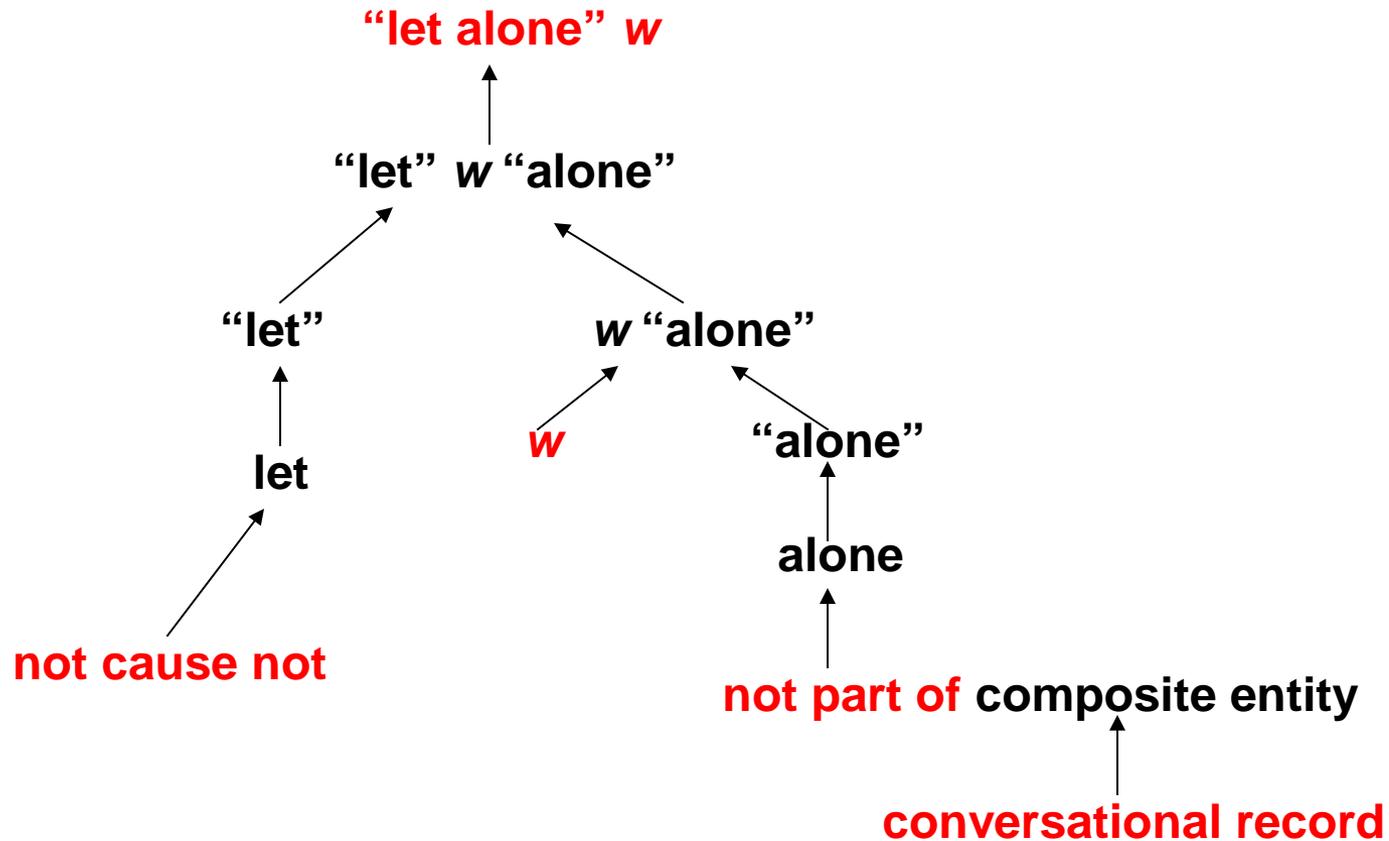
Let alone the very idea of him being general. He didn’t make colonel.

Reinterpret “let alone” as a conjunction, conveying order on a scale:

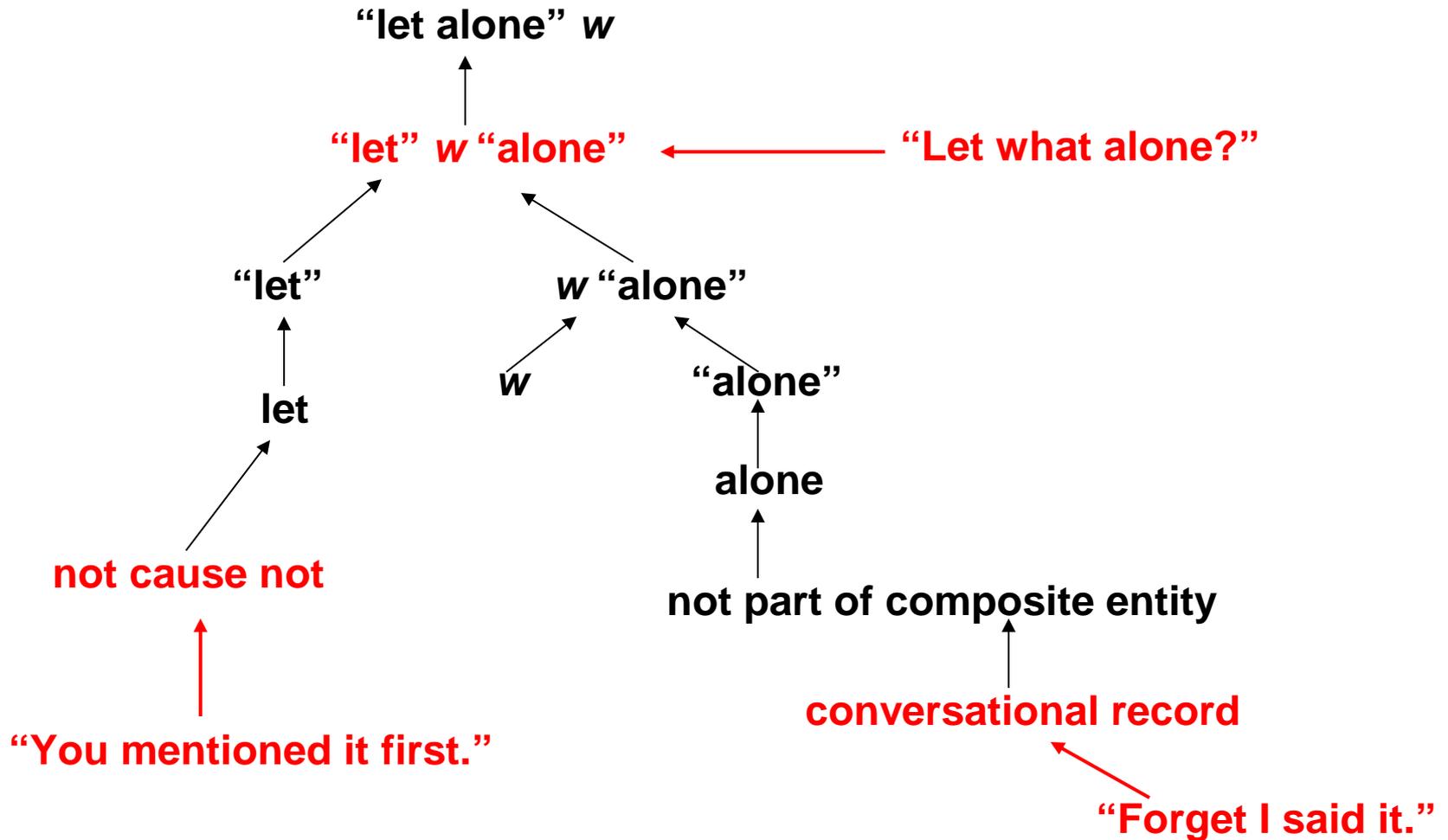
He didn’t make colonel, let alone general.

Don’t cause “general” to be not alone by entering it into the conversational record, because something lower on a scale is already false

“Let Alone”

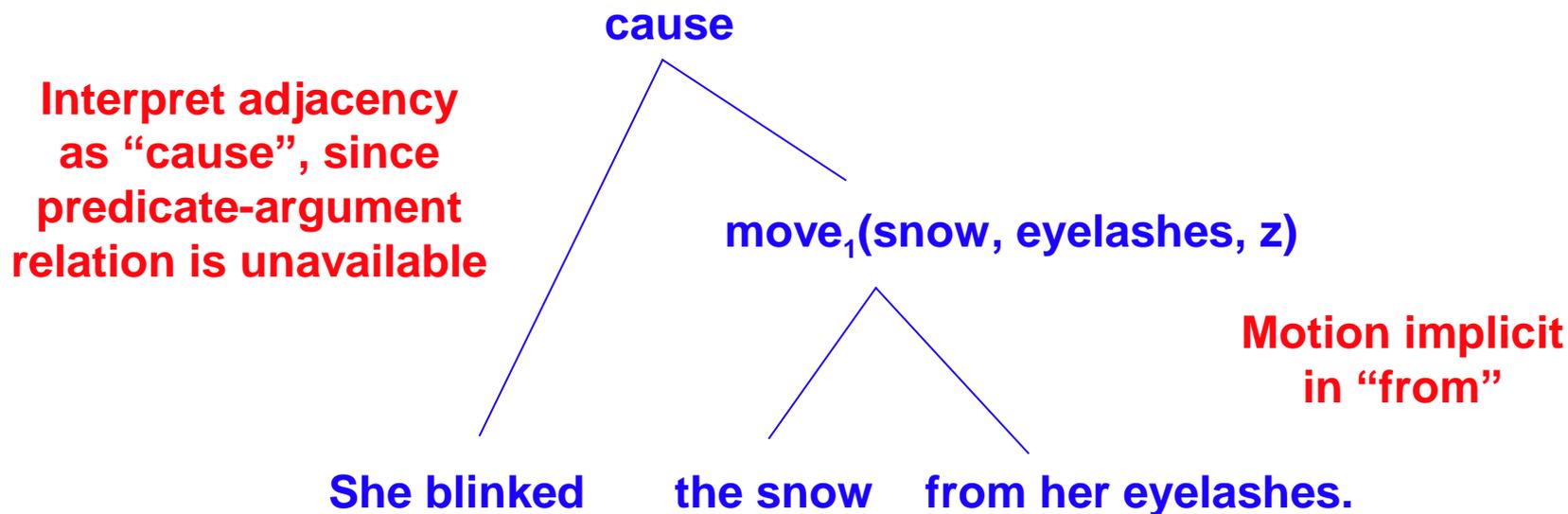


“Let Alone”



Cause Motion

He hit the ball out of the park.
They laughed him off the stage.
She blinked the snow from her eyelashes.



May reinterpret verb as subcategorizing for small clause with cause motion interpretation

$Syn(w_1, e_1, v, \dots) \ \& \ Syn(w_2, e_2, p.dir, \dots) \ \& \ cause'(e, e_1, e_2)$
 $\rightarrow syn(w_1 w_2, e, v, \dots)$

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Where Does the Knowledge Come From?

Syntax:

Syn("My roommate killed my plant.",e,-,-)

He didn't
water them.

Syn("My roommate",x,-,-)

Syn("killed my plant.",e,x,-)

roommate(x,i)

Syn("killed",e,x,y)

Syn("my plant.",y,-,-)

Lexical
Axioms:

kill'(e,x,y)

plant(y)

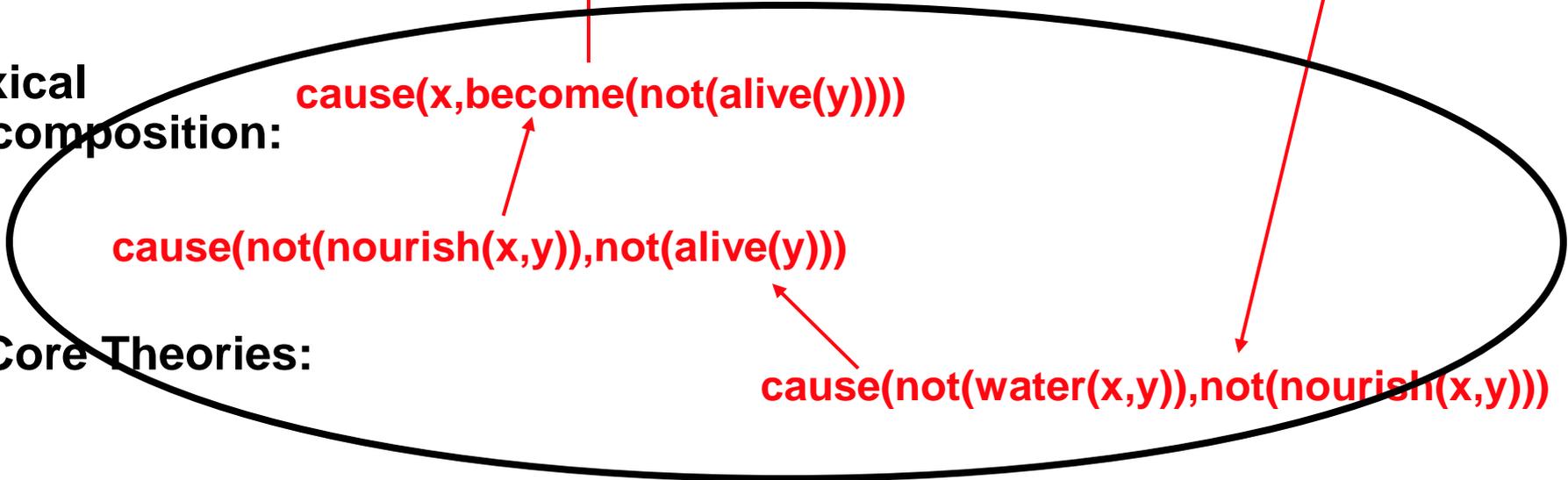
Lexical
Decomposition:

cause(x,become(not(alive(y))))

cause(not(nourish(x,y)),not(alive(y)))

Core Theories:

cause(not(water(x,y)),not(nourish(x,y)))



FrameNet into Axioms

(Ovchinnikova)

Giving Frame:

**Giving(e_1, x_1, x_2, x_3) & Donor(x_1, e_1) & Recipient(x_2, e_1) & Theme(x_3, e_1)
--> give'(e_1, x_1, x_3) & to'(e_2, e_1, x_2)**

**Giving(e_1, x_1, x_2, x_3) & Donor(x_1, e_1) & Recipient(x_2, e_1) & Theme(x_3, e_1)
--> hand'(e_1, x_1, x_3) & to'(e_2, e_1, x_2)**

Frame-Frame Relations:

**Giving(e_1, x_1, x_2, x_3) & Donor(x_1, e_1) & Recipient(x_2, e_1) & Theme(x_3, e_1)
--> Getting(e_2, x_1, x_2, x_3) & Source(x_1, e_2) & Recipient(x_2, e_2) & Theme(x_3, e_2)**

Annotated corpus used to set weights

Also converted lexeme-synset relations, synset relations, derivational relations in WordNet into axioms

Size of Knowledge Base

Frame-Lexeme Axioms	49,100
Frame-Frame Axioms	5,300
Axioms from WordNet	383,000

Recognizing Textual Entailment

T: He became a boxing referee in 1964 and became most well-known for his decision against Mike Tyson, during the Holyfield fight, when Tyson bit Holyfield's ear.

H: Mike Tyson bit Holyfield's ear in 1964.

Cost(Int(KB=>H)) >> Cost(Int(KB+T=>H))?

Is the cost of an abductive proof of H much less with T than without T?

Results on RTE-2

No KB (lexical overlap)	57.3%
WordNet alone	59.6%
FrameNet alone	60.1%
WordNet + FrameNet	62.6%

No special tuning for RTE task.

**Would have been 3rd in RTE-2; two leaders low 70s; most high 50s.
Substantial improvements in inference engine since then.**

Modest improvement with FrameNet

FrameNet a better resource for inference than WordNet

More knowledge sources are needed

Outline

1. Deep Lexical Semantics
2. **Case**
3. **Constructions**
4. **FrameNet**

Summary



**Chuck Fillmore
will be missed**